

ITS Concepts

ITS-130 • Spring 2011

-Proposed Schedule

#	Date	Ch	Topic	Due
1	Jan 18 Jan 20	-	Introduction / Figuring things out Ideas for the semester / IT vs. IS: Who is cooler?	<i>Proposals and Ideas</i>
2	Jan 25 Jan 27	4	Introduction to Networks More Networks	-
3	Feb 1 Feb 3	5	<i>Snow Day</i> Proposals for the Networking/Internet/Security project / Intro to the Internet	-
4	Feb 8 Feb 10	5, 1	Establish teams and tech for NIS project / More Internet Computing History / Movie	-
5	Feb 15 Feb 17	2, 1	Security, Hacking, and Social Engineering Computing History / Movie - History of Video Games, part one	-
6	Feb 22 Feb 24	-	Test One NIS project demos	NIS team projects
7	Mar 1 Mar 3	1	Computing History / Movie - History of Video Games, part two Computing History / Movie - Microcomputers: Altair, MITS, Gates, Jobs	-
8	Mar 8 Mar 10	1	Computing History / Movie - Microcomputers: PARC, IBM gets in the game Computing History / Movie - Microcomputers: OS/2, Windows, Mac	-
9	Mar 15 Mar 17	-	<i>Spring Break - No classes.</i>	-
10	Mar 22 Mar 24	? 11	HTML, the DOM, and you HTML - basic elements / more on the DOM	-
11	Mar 29 Mar 31	11	HTML - tables and input elements	-
12	Apr 5 Apr 7	11	HTML and CSS HTML and JavaScript	-
13	Apr 12 Apr 14	1	<i>Faculty Retreat Day - No classes.</i> Computing History / Movie: Free Software and Open Source	-
14	Apr 19 Apr 21	6	Introduction to Database Systems	Individual web projects
15	Apr 26 Apr 28	-	Database Systems in Web Applications Test Two	-
16	May 3 May 5	-	Strategy and advice for final (database) project Active learning work on final project	-
17	10-May	-	Database Project Demos	Database team projects

This is not a contract and this class is not a Democracy. Therefore I reserve the right to alter this plan as I deem necessary. In accordance with the Benelux Convention Resolutions, I am further obligated by law to inform you that it don't mean a thing if it ain't got that swing.